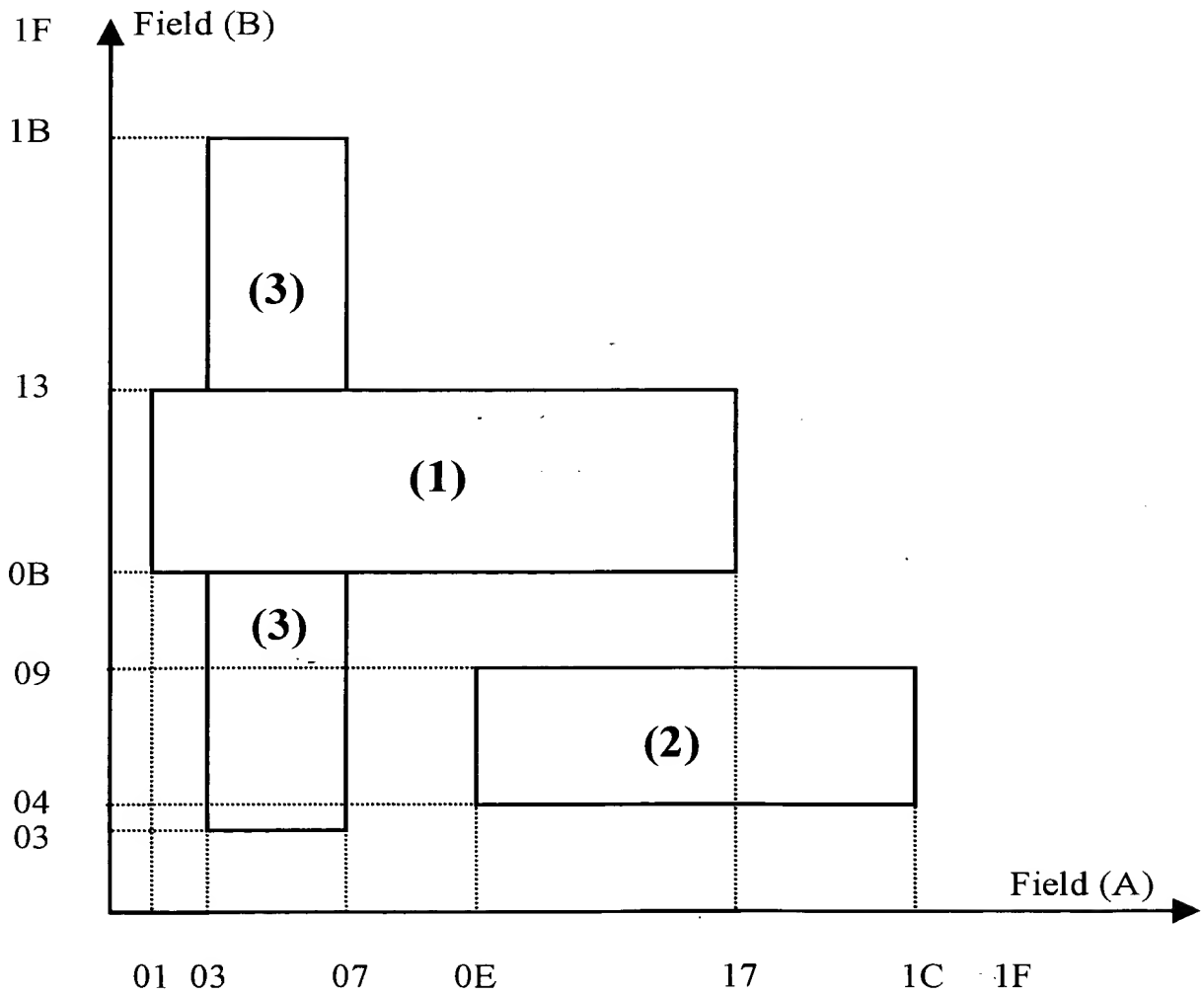


APPROVED	O.G. FIG.	
BY	CLASS	SUBCLASS
DRAFTSMAN		

002090" ST 98360



**Fig. 1**

APPROVED	O.G. FIG.	
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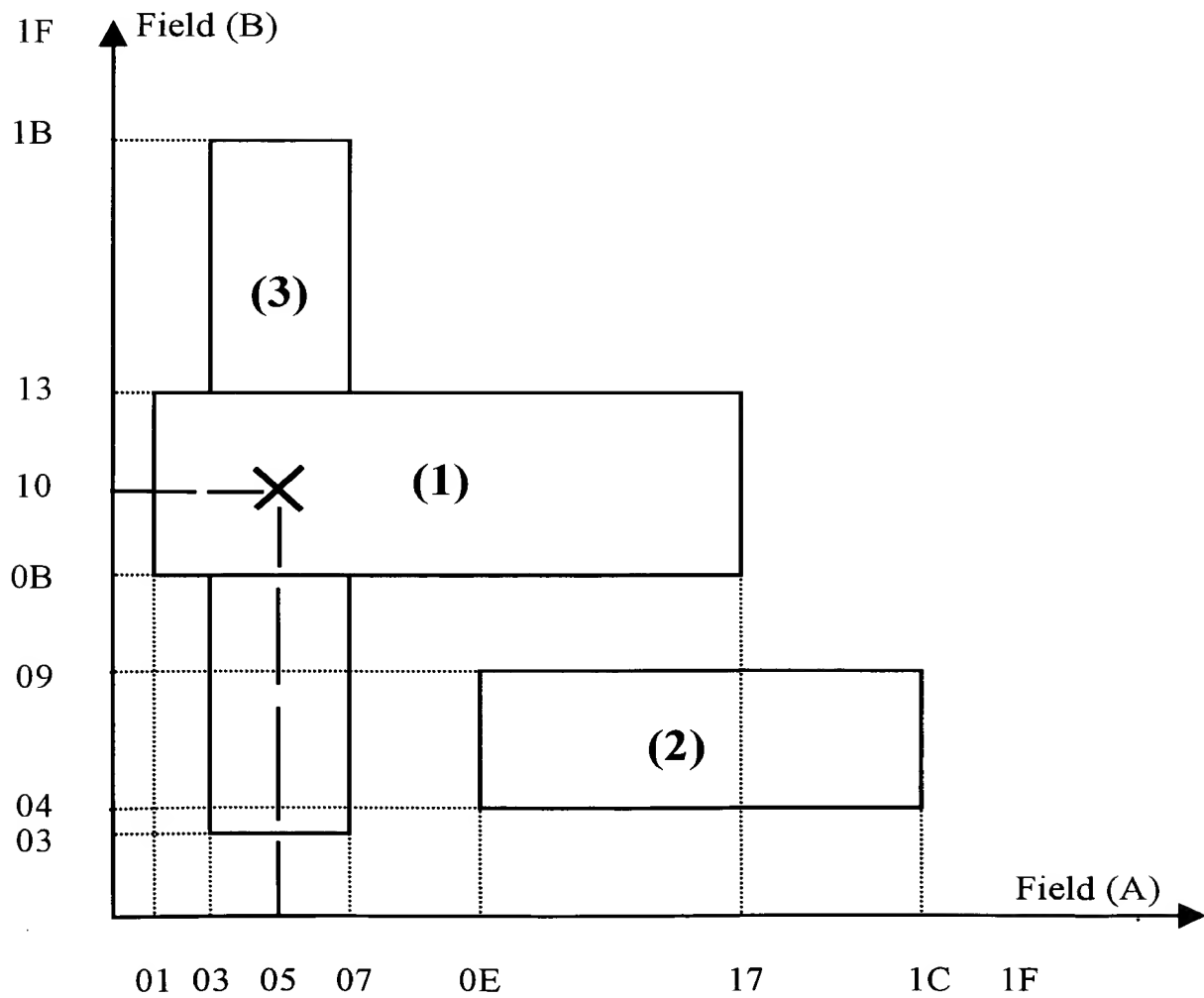
002090" STT 98560

Field A (X coordinate)		
Breakpoint	Interval	Bitmap
01	001	000
03	010	001
07	011	101
0E	100	001
17	101	011
1C	110	010
1F	111	000
Field B (Y coordinate)		
Breakpoint	Interval	Bitmap
03	001	000
04	010	100
09	011	110
0B	100	100
13	101	101
1B	110	100
1F	111	000

*Fig. 2*

APPROVED	O.G. FIG.	
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*Fig. 3*

APPROVED	O.G. FIG.	
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002000" 51133550

First Step - Field A X-axis	
Breakpoint	Pointer to the next step
07	If >, then 1
	If <, then 0
First Step - Field B Y-axis	
Breakpoint	Pointer to the next step
09	If >, then 1
	If <, then 0

**Fig. 4**

APPROVED	O.G. FIG.	
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0958615 060200

Second Step - Field A X-axis		
Pointer from 1st module	Breakpoint	Pointer to 3rd step
1	17	If >, then 11
		If <, then 10
0	01	If >, then 01
		If <, then 00
Second Step - Field B Y-axis		
Pointer from 1st module	Breakpoint	Pointer to 3rd step
1	13	If >, then 11
		If <, then 10
0	03	If >, then 01
		If <, then 00

*Fig. 5*

APPROVED	O.G. FIG.	
BY	CLASS	SUBCLASS
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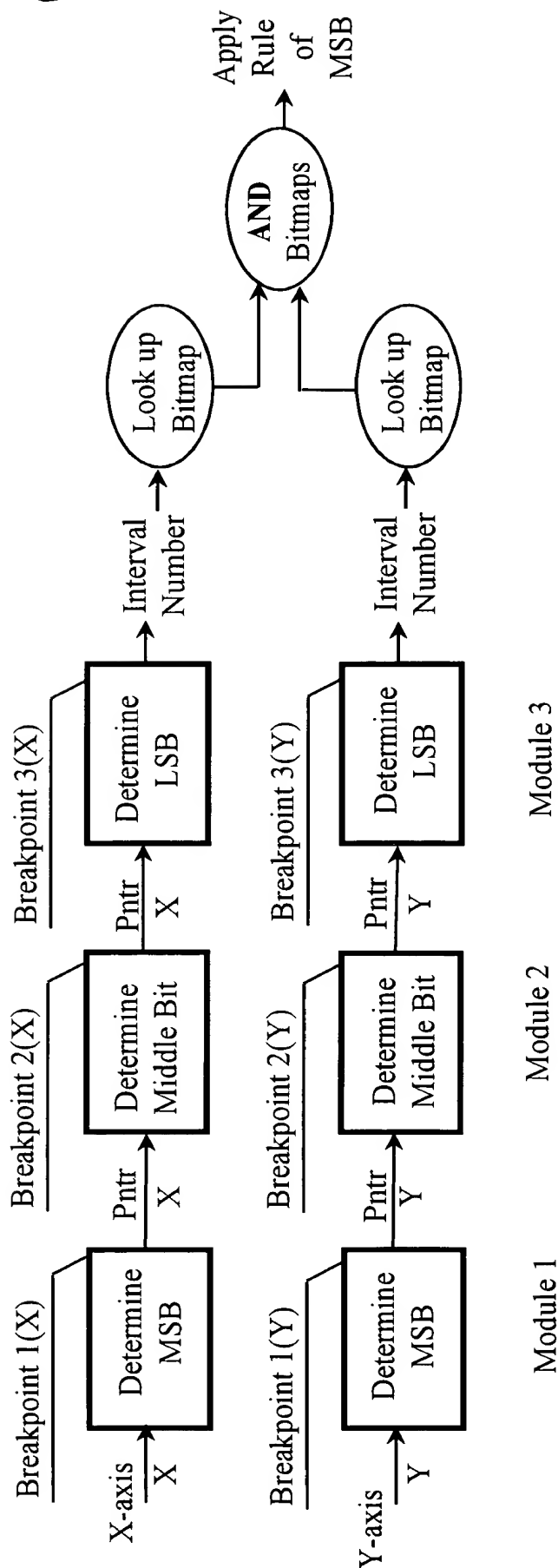
053615-06000

Third Step - Field A X-axis		
Pointer from 2nd module	Breakpoint	Interval Number
11	1C	If >, then 111
		If <, then 110
10	0E	If >, then 101
		If <, then 100
01	03	If >, then 011
		If <, then 010
00	None	Must be 001
Third Step - Field B Y-axis		
Pointer from 2nd module	Breakpoint	Interval Number
11	1B	If >, then 111
		If <, then 110
10	0B	If >, then 101
		If <, then 100
01	04	If >, then 011
		If <, then 010
00	None	Must be 001

**Fig. 6**

002090" 5 F F 98560

APPROVED	O.G. FIG.	
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**Fig. 7**

002090" STT98560

APPROVED	O.G. FIG.	
BY	CLASS	SUBCLASS
DRAFTSMAN		

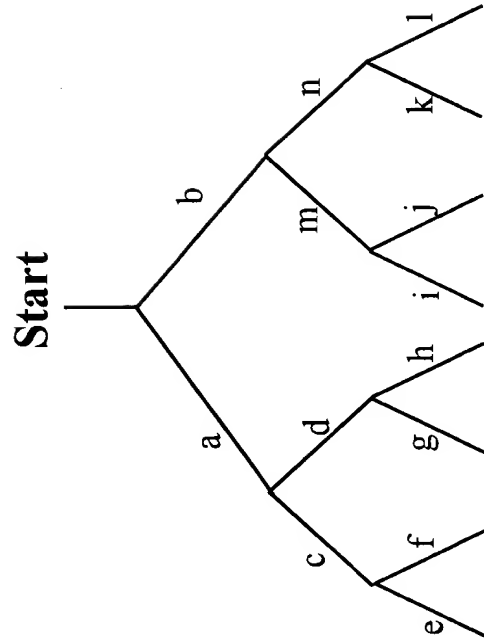


Fig. 8a

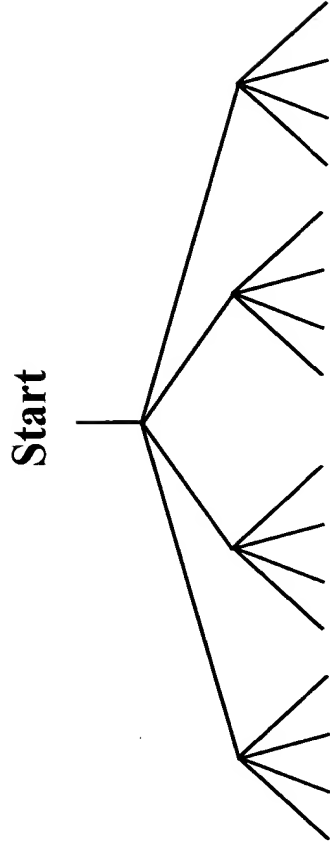


Fig. 8b



APPROVED	O.G. FIG.	
BY	CLASS	SUBCLASS
DRAFTSMAN		

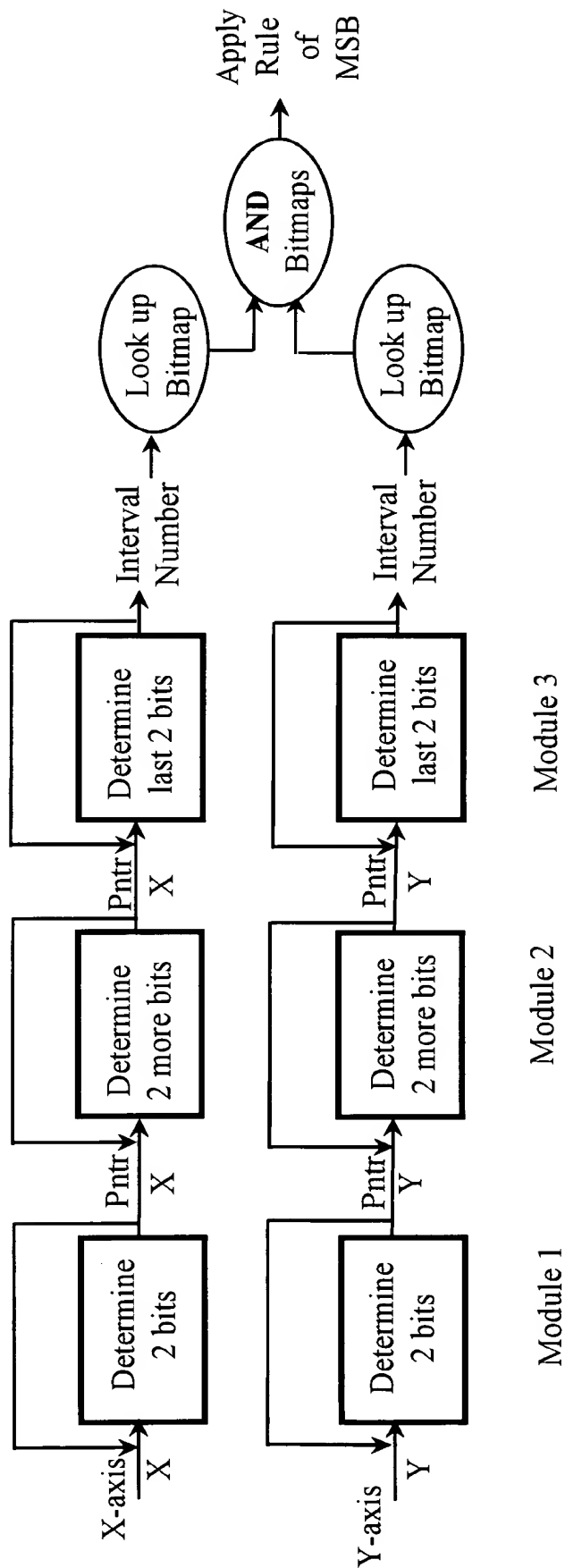


Fig. 9